



DACI 2022 Araw ng Dabaw Fun Shoot



March is here and we celebrate our City's charter day during this month. This year will be its 85th, officially celebrated on March 16th. Celebrations may not be the usual funfare due to this ongoing pandemic. But let us celebrate our passion and love for the sport of archery in a safe manner through our online fun shoot. We commemorate the goals our city has achieved over the years, hitting target after target despite all the challenges. Just like in archery, we face the challenge, level up and eventually hit our mark. Don't forget to keep safe and stay healthy everyone!

Mechanics:

1. You are welcome to shoot at the comfort of your homes or ranges as long as you have the proper distance and target faces following World Archery Rules.

Divisions are as follows:

- a. R = Recurve 70m [Senior/Under 20] with WA Full 122cm target face (72 arrows)
- b. R6 = Recurve 60m [Under 17] with WA Full 122cm target face (72 arrows)
- c. R5 = Recurve 50m [Under 14] with WA Full 122cm target face (72 arrows)
- b. R3 = Recurve 30m [Under 12] with WA Full 122cm target face (72 arrows)
- d. R2 = Recurve 20m [Under 9] with WA Full 122cm target face (72 arrows)
- c. R8 = Recurve 18m with WA Tri-face 40cm target face (60 arrows) [If you don't have 40cm Tri-face, you may use the 40cm Full face not counting 5 to 1]
- d. C = Compound 50m with WA 5-X (6-rings) 80cm target face (72 arrows)
- e. C3 = Compound 30m with WA 5-X (6-rings) 80cm target face (72 arrows)
- f. C8 = Compound 18m with WA Vertical or Vegas Tri-face 40cm target face (60 arrows)
- g. B = Barebow 50m with WA Full 122cm target face (72 arrows)
- h. B3 = Barebow 30m with WA Full 80cm target face (72 arrows)
- i. B8 = Barebow 18m with WA Full 40cm target face (60 arrows)
- j. T = Traditional or Asiatic 18m with WA Full 80cm target face (72 arrows)
- k. P = PVC or Beginners 12m with WA Full 80cm target face (72 arrows)

2. You are allowed to register in multiple divisions that you want to shoot. (But you have to register each event individually).

3. We will distribute the scorecards in two phases: Registrations upto Mar 3 will receive their scorecards on Mar 4. Registration from Mar 4 to Mar 10 will receive their scorecards on Mar 11.

4. You are allowed to shoot anytime from March 5 to 31, 2022 9:00 PM Philippine Time.

5. You can shoot as often as you want during the shooting dates, but you can only submit your best World Archery 720 round (2 rounds of 6 ends of 6 arrows for a total of 72 arrows shot consecutively for 30m, 50m and 70m distances) or 600 round (2 rounds of 10 ends of 3 arrows for a total of 60 arrows shot consecutively for 18m distance) score via the lanseo scorekeeper app.
6. Please post a picture of your equipment and a picture of yourself and your athlete number before shooting your session. Then post a picture of the target face of each end that you shot in our chatroom (caption it with your assigned target number as well as the round and end number. Ex: 3A R1 E1). For those that have 2 or more shooters per target butt please specify the color of your vanes in your caption. (Ex: 1A: Blue fletch, 1B: Yellow White feathers. R1 E1)
7. No need to use fresh target faces if you don't have them.
8. Honesty is the best policy and this is totally FREE!!
9. And Importantly HAVE FUN!! :D

Traditional division rules

1. 18m distance at Full WA 80cm target
2. 6 arrows per end, with 2 rounds of 6 ends for total of 72 arrows
3. Traditional bows, Asiatic bows, ILF and Bolt on bows are allowed
4. ILF and Bolt on bows must be shot off-shelf without arrow rest or plunger
5. No arrow restrictions as long as feathers are used
6. No stringwalking or 3 under draw
7. String silencers allowed
8. Split-finger Tab, thumb ring and gloves allowed

PHOTO EXAMPLES:

1. PHOTO with Athlete Number



CAPTION: 1A WEE, Mark Henry B3M

2. EQUIPMENT Inspection



CAPTION: 1A Equipment Check

3. Target face per end picture for SOLO



CAPTION: 1A R1 E1

4. Target face per end picture for SHARED



CAPTION: 1A Blue Vanes, 1B White Yellow Feathers
R1 E1